The Northwest ATTC and the Evergreen Council on Problem Gambling (ECPG) are pleased to offer three workshops on Problem Gambling Integration Choose your session(s): May 23rd, June 6th, and July 11th, 2024





These virtual workshops are part of a series, and may also be taken individually. Participants are requested to register for each session they wish to attend.

Sign up for 1, 2 or all 3 sessions below. ECPG will provide 3 CEs per workshop.

Session #1 - Expectations and Beliefs about Gambling and Gaming

This workshop introduces the series by providing an introduction to Gambling and Gaming for both peers and behavioral health treatment providers. It gives attendees a chance to explore their own views of gambling and gaming, problem gambling/gaming, and relationship with money. The session will provide definitions for the many different terms used in the field of gambling/gaming treatment and recovery as well as define the roles and scope of peers vs. treatment providers.

Learning Objectives:

- Examine your own personal unconscious biases around gambling, gaming, and financial issues
- Examine fundamentals of gambling and gaming, including definitions, terminologies, prevalence, and common myths and illusions
- Identify the similarities and differences of peer work and treatment work for Gambling and Gaming Disorders

Date:

Thursday, May 23rd, 9am - Noon PST (3 CE hours)

CLICK HERE TO REGISTER FOR SESSION #1

<u>Session #2 - Comparisons of Mental Health, Substance Use Disorders, Gambling Disorder, and Gaming Disorder</u>

This session is the second in a series on problem gambling/gaming, though it can be attended on its own. It will provide a comparison of similarities and differences of substance use disorders vs. gambling/gaming disorders, including diagnostic criteria and help services/resources. It will also compare the neurobiological impacts of gambling and gaming and special considerations for the spectrum of recreational gambling/gaming to addictive disorders.

Learning Objectives:

- List special considerations that make gambling and gaming unique from other addictive disorders
- Compare diagnostic criteria and available help services for various behavioral health concerns
- Examine similarities in neurobiology of gambling and gaming disorders in relation to substance use disorders

Date:

Thursday, June 6th, 9am – Noon PST (3 CE hours)

CLICK HERE TO REGISTER FOR SESSION #2

Session #3 – SWOT Analysis of Problem Gambling/Gaming Integration

This session is the last of the series and it may be taken on its own. This workshop intends to provide attendees with a thorough analysis of everything they need to know if they are considering integrating problem gambling/gaming in peer work or treatment work through an existing behavioral health program. It will also focus on what is within the scope of peers, general SUD/MH counselors, or specialists for gambling/gaming disorders. The SWOT analysis will address the Strengths, Weaknesses, Opportunities, and Threats (i.e., challenges) of PG/G integration.

Learning Objectives:

- Explore strengths of integrating gambling/gaming treatment and peer work into behavioral health programming, and discuss commonalities with the work of your peer colleagues
- Explore weaknesses of integrating gambling/gaming treatment and peer work into behavioral health programming, and explore specific ethical scenarios around peer work
- Explore opportunities of integrating gambling/gaming treatment and peer work into behavioral health programming, and gain skills practice to conduct screening and referrals to specialty care
- Explore threats (challenges) of integrating gambling/gaming treatment and peer work into behavioral health programming, and the unique challenges of digital accessibility.

Date:

Thursday, July 11th, 2024, 9am – Noon PST. (3 CE hours)

CLICK HERE TO REGISTER FOR SESSION #3

The trainers for this series are Ms. Tana Russell, a Certified Gambling Counselor, and Ms. Kitty Martz, a Certified Gambling Recovery Mentor. Both are advocates for integrating problem gambling and gaming services into MH/SUD programs.

About the trainers

Tana Russell, SUDP, NCTTP, WSCGC-II, CGT, Assistant Director, ECPG

Tana Russell is the Assistant Director of Evergreen Council on Problem Gambling in 2019. She holds certifications as a Substance Use Disorder Professional (SUDP), Washington State Certified Gambling Counselor II (WSCGC-II), Nationally Certified Tobacco Treatment Provider (NCTTP), and Certified Gambling Disorder Trainer (CGT). She serves on the National Council on Problem Gambling (NCPG) treatment subcommittee and is a member of the Washington State Gambling Counselor Certification Committee and the Washington State Problem Gambling Task Force. She has a passion for training and enjoys presenting on topics related to gambling, gaming, tobacco, addictions, treatment, and recovery. She has written, co-authored and/or collaborated on the development of program curricula for various treatment, training, and educational courses.



Kitty Martz, Executive Director of Voices of Problem Gambling Recovery (VPGR).

Ms. Kitty Martz is a Certified Gambling Recovery Mentor (CGRM) and a Certified Gambling Addiction Counselor (CGAC-II). She is an advocate, educator, mentor, counselor and individual with lived experience in gambling harm. Kitty is the Executive Director of Voices of Problem Gambling Recovery in Portland, Oregon, and president of the Oregon Council on Problem Gambling. Ms. Martz works directly with peers to support their gambling recovery, develops curricula, establishes procedural frameworks, and delivers funny and engaging training seminars on a national level. Her passion is to participate in the legislative process related to gambling regulation. She can be reached at www.vpgr.net.



Questions about these sessions?

Contact the Northwest ATTC at: northwest@attcnetwork.org http://attcnetwork.org/northwest@attcnetwork.org



